		PROGRAMME	MATRIX HWA C	HONG INTERNAT	IONAL SCHOOL	YEAR 5 ANNUAL	SCHOOL CAMP 2	025		
WAVE: CLASS:		WAVE A		WAVE B		WAVE C		WAVE D		
		IB1 B	IB1 C	IB1 I	IB1 K	IB1 M	IB1 P	IB1 R	IB1 T	
TRG HRS	TIME	DAY 1								
THEME:		PERSONAL DEVELOPMENT & SKILLS DAY					EXPERIENTIAL LEARNING DAY			
0h 30min	0800 - 0830h	Assemble in school / Admin Matters & Attendance Taking Programme Intro								
1h 00min	0830 - 0930h	Target Setting Ice Breakers & Teambuilding Games								
3h 00min	0930 - 1230h	Team Coordination & Service Learning: Build it Together				Problem Solving Games Design Session for Sandcastle Building Challenge				
1h 00min	1230 - 1330h	CATERED LUNCH								
0h 30min	1330 - 1400h	Prepare for Activities				Depart for Training Venue				
3h 00min	1400 - 1700h	Interclass Challenge: Archery Tag & Dodgeball				Sandcastle Building Challenge				
0h 30min	1700 - 1730h	Depart for Training Venue								
2h 00min	1730 - 1930h	Check-In Set up Tents Wash Up & Personal Admin Time								
1h 00min	1930 - 2030h	CATERED DINNER								
1h 30min	2030 - 2200h	Evening Activity Paracord Artefact Creation								
0h 30min	2200 - 2230h	Daily Reflections Night Snack								
n.a.	2230h	Lights Out!								
TRG HRS TIME		DAY 2								
THEME:		EXPERIENTIAL LEARNING DAY				PERSONAL DEVELOPMENT & SKILLS DAY				
1h 00min	0630 - 0730h	Rise and Shine Attendance Taking								
1h 00min	0730 - 0830h	CATERED BREAKFAST								
0h 30min	0830 - 0900h	Check Out Pack up Tents Prepare for departure								
0h 45min	0900 - 0945h		Depart for ECP				0930 - 1015h Depart for HCIS			
2h 45min	0945 - 1230h		Sandcastle Building Challenge				Team Coordination & Service Learning:			
0h 30min	1230 - 1300h		Depart	for School		Build it Together				
1h 00min	1300 - 1400h	CATERED				DLUNCH				
3h 00min	1400 - 1700h	Design	Problem Solving Games Design Session for Sandcastle Building Challenge				Interclass Challenge: Archery Tag & Dodgeball			
0h 30min	1700 - 1730h	Depart for School								
n/a	1730h	End of Programme								